



Rank Modulation Codes for Translocation Errors in Flash Memories

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Permutations for coding

Permutations for coding:

- Store (or transmit) a **permutation** instead of an arbitrary sequence

History:

- Introduced by: Slepian [1965]
- With **substitution** errors: Blake [1974]
- With **adjacent-swap** errors: Chadwick and Kurtz [1969]
- Application to **power-line communications**, substitution errors: Vinck [2000]
- Application to **flash memories**, adjacent-swap errors: Jiang et al. [2008]: **Rank modulation**

Motivation: Rank Modulation

Rank modulation for flash memories: proposed for dealing with **charge leakage in flash memories**

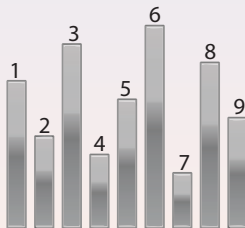
- In an array of cells, each cell stores **a charge** of certain level
- Absolute value of all charges varies due to **leakage**
- Relative order of charges **may** remain the same if leakage rate is roughly the same among cells
- **Key idea**: coding via **permutations** (rankings)

Recent work by: Barg, Bruck, Cassuto, Hagiwara, Jiang, Mazumdar, Schwartz, Yaakobi, Zhou,...

Rank Modulation

Rank modulation: record information via permutations of charge levels in arrays of cells

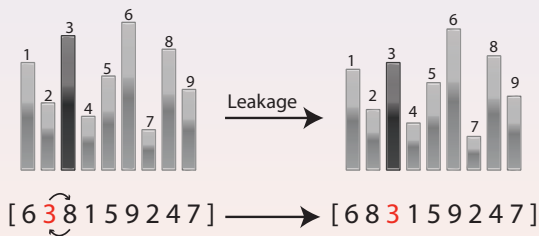
Example: permutation [6,3,8,1,5,9,2,4,7]



[6 3 8 1 5 9 2 4 7]

Rank Modulation

Errors occur due to **different leakage rates** in the form of **swaps of two adjacent elements**



Rank Modulation: Translocations

Translocation: cyclic shifts of elements.

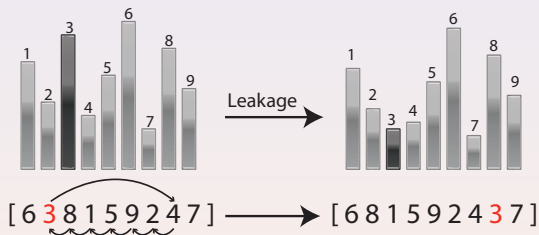


Figure : Translocation errors

Results

- Achievable coding rate for translocation errors
- Two families of codes for translocation errors
 - Interleaving codes with good Hamming distance
 - Interleaving codes with good Hamming distance and Translocation distance: asymptotically good codes
- Decoding algorithms

Permutations: A Formal Definition

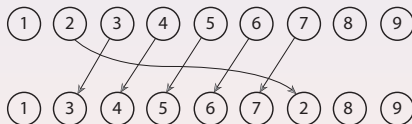
- Let $[n] = \{1, 2, \dots, n\}$.
- A permutation is a bijection from $[n]$ to $[n]$.
- Set of all permutations of $[n]$: \mathbb{S}_n .
- Set of all permutations of P : \mathbb{S}_P , $P \subseteq [n]$.
- A permutation $\tau \in \mathbb{S}_n$ is a **transposition** if for $i, j \in [n]$,
 $\tau = (1, \dots, i-1, j, i+1, \dots, j-1, i, j+1, \dots, n)$.

If $j = i + 1$, then τ is called an **adjacent transposition**.

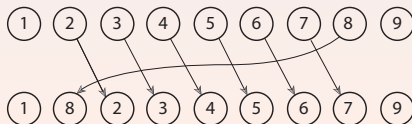
Translocations: A Formal Definition

A **translocation** $\phi(i, j)$ is a permutation obtained from identity by moving element i to position j and shifting everything in between by one position.

- **Right translocation:** if $i \leq j$, eg, $\phi(2, 7)$:



- **Left translocation:** if $i > j$, eg, $\phi(8, 2)$:



Distance Measures for Permutations

- **Hamming** distance: number of **substitutions** required to transform one permutation to another
- **Transposition** distance: number of **transpositions** required to transform one permutation to another
- **Kendall τ** distance: number of **adjacent transpositions** required to transform one permutation to another
- **Translocation** distance: number of **translocations** required to transform one permutation to another

Permutation Codes for ...

- **Hamming** distance: [Blake, Vinck, Kloeve, Colbourn,...]
- **Transposition** distance: Have not received any interest in the coding literature.
- **Kendall τ** distance: [Barg, Bruck, Cassuto, Hagiwara, Jiang, Mazumdar, Schwartz, Yaakobi, Zhou,...]
- **Translocation** distance:
 - Levenshtein's insertion/deletion codes:
For permutations, **1 translocation = 1 deletion + 1 insertion**
Only efficient **single-deletion-correcting** codes known.
 - Beame and Blaise (Ulam distance): zero-rate regime

Bounds on the Size of Translocation Codes

Definition: For all $n, d \in \mathbb{Z}$, $A_o(n, d)$ denotes the **largest number** of permutations in \mathbb{S}_n with pairwise translocation distance at least d .

Theorem: Let $\mathcal{C}_o := \lim \frac{\ln A_o(n, d)}{\ln n!}$ and $\delta = \lim \frac{d(n)}{n}$. Then

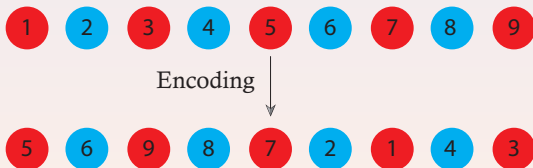
$$\mathcal{C}_o = 1 - \delta.$$

Theorem: For Hamming and Transposition codes, respectively,

$$\mathcal{C}_H = 1 - \delta, \quad 1 - 2\delta \leq \mathcal{C}_T \leq 1 - \delta$$

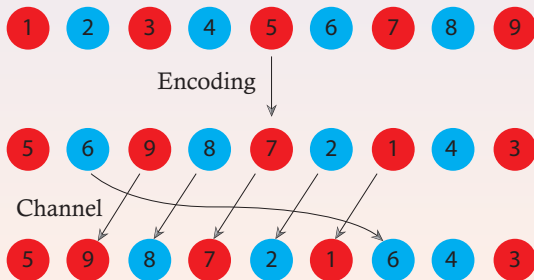
Code Construction: Single Right-translocation Error

- 1 Partition $[n]$ into even and odd parts.
Eg, $P_1 = \{1, 3, 5, 7, 9\}$, $P_2 = \{2, 4, 6, 8\}$.
- 2 Use codes with Hamming distance 2 over P_1 and P_2 .
- 3 Interleave.



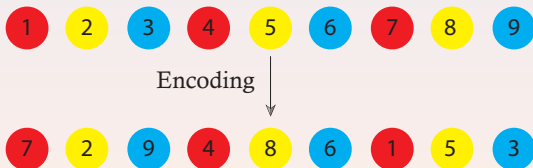
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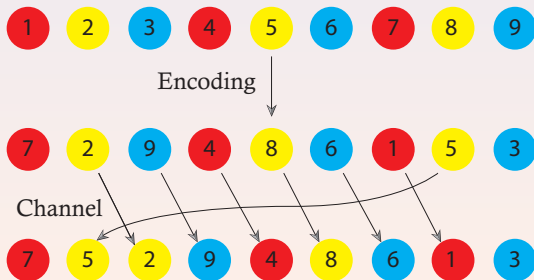
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Eg, $P_1 = \{1, 4, 7\}$, $P_2 = \{2, 5, 8\}$, $P_3 = \{3, 6, 9\}$.
- 2 Use codes with Hamming distance 2 over P_1 , P_2 , and P_3 .
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Code Construction: Single Translocation Error

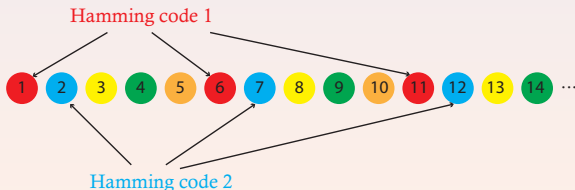
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Interleaving Hamming Codes

- Partition $[n]$ into $2t + 1$ classes P_i
- Choose C_i to be a permutation code over P_i with **minimum Hamming distance** at least $4t + 1$.
- Construct code C by **interleaving the codes** C_i

Theorem: C corrects t errors.



Interleaving Hamming Codes

- Assuming **best Hamming distance codes**, cardinality equals

$$|C| = A_H \left(\left\lfloor \frac{n}{d} \right\rfloor, 2d \right)^d.$$

- For $d \sim n^\beta$,

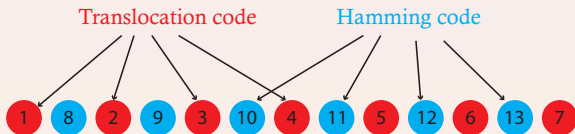
$$\lim \frac{\ln |C|}{\ln n!} = 1 - \beta.$$

- Decoding complexity**: may be exponential in d .
- For constant d , decoding is polynomial (in n) and the rate approaches 1.

Interleaving Translocation and Hamming Codes

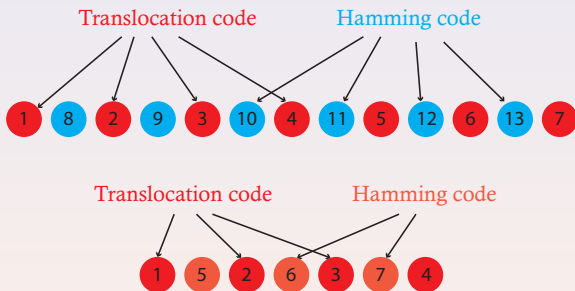
- Partition $[n]$ into P and Q of sizes p and $p - 1$, with $n = 2p - 1$
- $C'_1 \subseteq \mathbb{S}_P$ with **minimum translocation distance** d
- $C_1 \subseteq \mathbb{S}_Q$ with **minimum Hamming distance** $3d/2$

Theorem: The interleaved code has minimum translocation distance d .



Interleaving Translocation and Hamming Codes

The translocation code C'_1 can be constructed in a similar manner.



$$\text{Rate} \simeq 1 - 2^{-k}(1 + k), k \text{ is the number of levels} = \left\lfloor \log \frac{2}{3\delta} \right\rfloor$$

Decoding

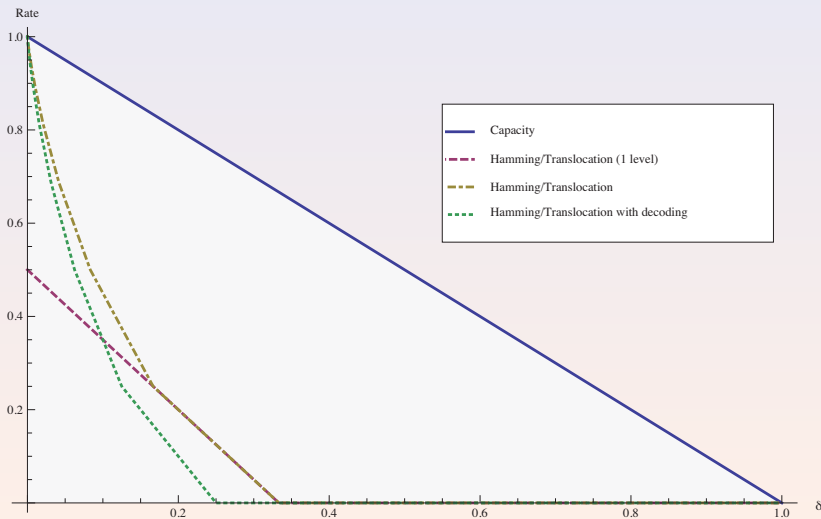
Decoding algorithm for interleaved codes (Translocation/Hamming)

- Translocation codes with min distance d
- Hamming codes used must have distance $2d$

Decoding algorithm is recursive: the inner-most components are decoded first.

The rate of code decodable with this algorithm is lower than what is implied by min distance since Hamming code must have distance $2d$ instead of $3d/2$.

Code Constructions: Asymptotic Rate Comparisons



Discussion

- Translocation distance is a lower bound for Hamming distance, Kendall distance, and transposition distance/2
- Translocation codes with large minimum distance are codes with large distances in above metrics
- In case of Hamming distance, no asymptotic rate loss